

# ANIMATION, A.A.S.

The Animation degree specializes in preparing students for employment and/or transfer in the field of animation. Students will explore and become proficient in the basics of animation and computer-generated imagery. This program will teach students techniques in story development, character design, animation, motion control, lighting and sound for animation. The Animation degree requires a minimum of 64 credits in program requirements, program electives, electives and general education in the courses listed below.

For more information about Motion Picture/Television, please visit the program page (<http://www.cod.edu/mptv/>).

## Degree Requirements

Field of Study Code: MPTV.AAS.ANIMAT

Code	Title	Credits
<b>Program Requirements</b>		
MPTV 1020	Editing for Motion Pictures and Television	3
MPTV 1311	Introduction to Animation	3
MPTV 1313	History of Animation	3
MPTV 1324	Motion Graphics and Special Effects I	3
MPTV 2331	3-D Animation I	3
MPTV 2342	Animation Portfolio	3
ART 1101	Drawing I	3
ART 1102	Drawing II	3
ART 1151	Two-Dimensional Foundations Studio	3
ART 2201	Life Drawing I	3
ART 2266	Digital Art I	3
GRDSN 2210	Cartooning	3
GRDSN 2211	Storyboarding/Sequential Art	3
<b>Program Electives</b>		
Select six credits from any 1000- or 2000-level Motion Picture/Television faculty adviser-approved <sup>1,2</sup>		6
<b>Electives</b>		
Select three credits from any 1000- or 2000-level Motion Picture/Television or general education course <sup>2</sup>		3
<b>General Education</b>		
Select 16 to 19 credits <sup>2</sup>		16-19
<b>Total Credits</b>		<b>64-67</b>

<sup>1</sup> Suggested course: MPTV 2333 Motion Graphics and Special Effects II

<sup>2</sup> In addition to the course listed above.

## General Education Requirements

For general education requirements for the A.A.S. degree, please visit the A.A.S. degree catalog page (<https://catalog.cod.edu/associate-degree-programs/associate-applied-science-degree/>).