GAME AUDIO ENGINEER, CERTIFICATE

The Game Audio Engineer certificate prepares the student to audio engineer and develop video games using audio engineering techniques used in the game industry.

For more information about Computer and Information Science, please visit the program page (http://www.cod.edu/cis).

Certificate Requirements

Field of Study Code: CIS.CER.GAMEAE

Code	Title	Credits
CIS 1199	Introduction to Game Industry	2
CIS 1200	Game Design	3
CIS 1211	2D Game Development	3
CIS 1212	Game Asset Creation	3
CIS 1400	Programming Logic and Technique	4
CIS 1410	Introduction to Human Computer Interaction	3
CIS 2212	3D Game Development	4
MUSIC 1101	Music Theory I	3
MUSIC 1107	Aural Skills I	3
MUSIC 1171	Class Piano I	1
MUSIC 2211	Recording Techniques I	3
MPTV 1011	Introduction to Motion Picture and Television	3
MPTV 1022	Audio for Motion Pictures and Television	3
Total Credits		**38**