ART (ART)

ART 1100 (F2 900)
Introduction to Visual Art and Culture
3 Credit Hours
Exploration of visual forms, methodologies, and processes for making and understanding art within cultural and historical contexts. Designed to encourage visual literacy and develop analytical skills of the non-art major. Field trip may be required. (3 lecture hours)
Prerequisite: Course requires Reading Placement Category One.

ART 1101
Drawing I
3 Credit Hours
Introductory studio course with emphasis on accurate observation and representation, informed use of drawing materials, and awareness of two-dimensional art elements and principles. Includes vocabulary development, as well as reference to contemporary and historical models of drawing. (6 lab hours)

ART 1102
Drawing II
3 Credit Hours
Continued exploration of the nature, scope, and principles of drawing. Builds on and refines the experiences of observational drawing in Drawing I focusing on a variety of traditional and non-traditional media. Explores concepts of abstraction, fabricated image making, and color theory. Includes references to contemporary and historical models of drawing. Completion of ART 1151 is recommended prior to enrollment. (6 lab hours)
Prerequisite: ART 1101 with grade of C or better, or equivalent.

ART 1105
Introduction to Studio Art
3 Credit Hours
Introduction to art methods and materials. Includes two-dimensional and three-dimensional design concepts introduced through a variety of media. May include painting, drawing, ceramics, sculpture, computer art, jewelry, and printmaking. Field trip may be required. Course is intended for non-art majors. No previous art background is required. (6 lab hours)

ART 1140
Introduction to Ceramics
3 Credit Hours
Introduction to the technical processes and concepts in ceramic art and design. Includes hand building, wheel throwing, surface treatment, and kiln loading. Course is intended for the general interest student. (6 lab hours)

ART 1151 (ART 907)
Two-Dimensional Foundations Studio
3 Credit Hours
Studio course exploring the formal and conceptual foundations of two-dimensional art and design. Students will develop an understanding of the elements and principles of visual language through experimental use of a variety of tactile and digital media. Emphasis will be placed on individual conceptual development through research, observation, and interpretation of historical and contemporary models of making and thinking. (6 lab hours)

ART 1152
Three-Dimensional Foundations Studio
3 Credit Hours
An introduction to the design and construction of three-dimensional objects and environments. Students will develop an understanding of the elements and principles of three-dimensional art and design through experimental use of sculptural processes, tools and materials. Emphasis will be placed on the relationship of form to function, materials to concept, and transformations of architectural space. (6 lab hours)
Prerequisite: ART 1101 with a grade of C or better, or equivalent or concurrent enrollment in ART 1101 or consent of instructor.

ART 1199
Introduction to Print Media I
3 Credit Hours
An introduction to traditional and contemporary printmaking techniques and the history of print media. (6 lab hours)
Prerequisite: Concurrent enrollment in ART 1101 or ART 1101 with a grade of C or better, or equivalent.

ART 1250
Introduction to Jewelry
3 Credit Hours
Introduction to the materials, techniques and concepts in jewelry and metalsmithing. Includes forming, casting, surface treatment and soldering. Course is intended for the general interest student. (6 lab hours)

ART 1251
Metal Casting/3D Printing
3 Credit Hours
Introductory exploration and analysis of casting metal for fine art making and jewelry design. (6 lab hours)

ART 1800
Special Project
1-4 Credit Hours
Special project courses in Art cover topics not otherwise covered by general education courses and other courses in the catalog for the Art discipline. These courses require direct experience and focused reflection in an in-depth study of a specific Art topic and/or the critical analysis of contemporary issues in Art. They are targeted to self-selected students with an interest in the subject matter and involve active participation. The course delivery incorporates an experiential component of no less than 30% but not to exceed 70%. This experiential component may include field studies, interdisciplinary learning, and/or the practical application of Art concepts, theories, principles, and methods with a specific focus. All courses require an orientation session to deliver academic and experiential information (syllabus, academic requirements, field preparation, logistics, etc.) This course may be taken four times for credit as long as different topics are chosen. (1 to 4 lecture hours)

ART 1823
Selected Topics in Art
1-3 Credit Hours
Introductory exploration and analysis of selected topics with a specific theme indicated by course title listed in college class schedule. This course may be taken four times for credit as long as different topics are selected. (1 to 3 lecture hours, 2 to 6 lab hours)
Prerequisite: Will vary with topic.
ART 1840
Independent Study
1-4 Credit Hours
Exploration and analysis of topics within the discipline to meet individual student-defined course description, goals, objectives, topical outline and methods of evaluation in coordination with and approved by the instructor. This course may be taken four times for credit as long as different topics are selected. (2 to 8 lab hours)
Prerequisite: Consent of instructor is required.

ART 2151
Color Theory
3 Credit Hours
Survey of principles, theories, and applications of color aesthetics including major historical and contemporary color systems, the elements of design as they apply to color, and the perceptual effects of color as a medium of art and design. May require a field trip and site specific project. (6 lab hours)
Prerequisite: ART 1151 with a grade of C or better, or equivalent or concurrent enrollment in ART 1151, and ART 1101 with a grade of C or better, or equivalent or consent of instructor.

ART 2201
Life Drawing I
3 Credit Hours
Introduction to drawing the figure from observation. Emphasizes accurate anatomical portrayal of the undraped figure. Various drawing materials will be used to investigate anatomical study and pictorial composition. (6 lab hours)
Prerequisite: ART 1101 with a grade of C or better, or equivalent or consent of instructor.

ART 2202
Life Drawing II
3 Credit Hours
Continued exploration of life drawing concepts, materials, and processes concentrating on the undraped figure. Emphasis will be placed upon accurate anatomical proportions and portrayal of sculptural solidity. Individual expression and use of visual metaphors will be developed. (6 lab hours)
Prerequisite: ART 2201 or consent of instructor.

ART 2211 (F2 901)
Art Histories Before 1400 CE
3 Credit Hours
A global, thematic survey of visual images, objects, spaces, and theories produced before 1400 CE. (3 lecture hours)
Prerequisite: Course requires Reading Placement Category One or consent of instructor.

ART 2212 (F2 902)
Art Histories 1400 to 1950
3 Credit Hours
A global, thematic survey of visual images, objects, spaces, and theories produced between 1400 and 1950 CE. (3 lecture hours)
Prerequisite: Course requires Reading Placement Category One or consent of instructor.

ART 2213 (F2 902)
Art Histories Since 1950
3 Credit Hours
A global, thematic survey of visual images, objects, spaces, and theories produced after 1950 CE. (3 lecture hours)
Prerequisite: Course requires Reading Placement Category One or consent of instructor.

ART 2214 (F2 903N)
Non-Western Art
3 Credit Hours
Survey of the aesthetic traditions of selected non-Western societies, including those of Africa, Asia, Oceania, and the Native Americas. Examines major works of painting, sculpture, architecture, and the decorative arts within their historical, cultural, and social contexts. Field trip may be required. (3 lecture hours)
Prerequisite: Course requires Reading Placement Category One.

ART 2215
History of Adornment
3 Credit Hours
A survey of the history of jewelry and metals in a social and cultural context. This course introduces students to representative examples of historical world jewelry and metals. Using a combination of lectures, slides, videos, readings, and group discussions, the course explores the roles of personal adornment, jewelry, and metals in terms of major historical periods, worldwide cultures, important events, and famous personages. Attention will be paid to contemporary work and international art jewelry, including design, and fabrication issues. Class discussions will focus on the function of jewelry and its presentation and display on the body. (3 lecture hours)

ART 2216
Introduction to Philosophy of Art
3 Credit Hours
Philosophical theories of the creative process in art. The course offers the study and analysis of ideas and concepts about art as a basis for critical assessment of artistic pursuits. Credit cannot be given for both ART 2216 and PHIL 2250. (3 lecture hours)
Prerequisite: Course requires Reading Placement Category One.

ART 2217
Art and Nature
3 Credit Hours
A survey of visual art, theories, materials, institutions, worldviews, and practices that explore our complicated relationships to the natural world, including climate, landscape, plants, and animals. (3 lecture hours)
Prerequisite: Course requires Reading Placement Category One or consent of instructor.

ART 2218
Seeing Animals
3 Credit Hours
With an emphasis on critical theory and visual studies methods, this course will consider how images of nonhuman animals in the visual arts, film, and literature reflect or challenge widely-held cultural attitudes towards animals, and our relationships with them. Field trips may be required. (3 lecture hours)
Prerequisite: Course requires reading placement category one or consent of instructor.

ART 2221
Painting I
3 Credit Hours
Introduction to painting methods using various materials such as acrylic, watercolor, and oil paint. Emphasis in paintings will be on technical skill sets, originality of content, and an understanding of art history as contextual and referential. (6 lab hours)
Prerequisite: ART 1101 with a grade of C or better, or college equivalent or concurrent enrollment in ART 1101.
ART 2222  
**Painting II**  
3 Credit Hours  
Further exploration of painting skills with continued development of individual expression. Formal and conceptual rigor is emphasized. (6 lab hours)  
**Prerequisite:** ART 2221 with a grade of C or better, or college equivalent.

ART 2231  
**Sculpture I**  
3 Credit Hours  
Introduction to basic sculptural materials, tools, equipment, processes, and concepts. Basic three dimensional design principles will be addressed. An informed context will be provided by the study of the work of current and historic sculptors. (6 lab hours)  
**Prerequisite:** ART 1152 with a grade of C or better, or equivalent.

ART 2232  
**Sculpture II**  
3 Credit Hours  
Continued exploration of sculptural materials, tools, equipment, processes, and concepts. Installation and site-specific sculpture will be investigated, and context will be provided through the study of contemporary and historical sculpture. (6 lab hours)  
**Prerequisite:** ART 2231 with a grade of C or better or consent of instructor.

ART 2241  
**Ceramics I**  
3 Credit Hours  
Introductory studio course consisting of conceptual and technical processes exploring ceramics as a fine art medium. Includes functional design, sculpture, clay forming methods, surface treatment, and kiln loading. Course is intended for the art major. (6 lab hours)  
**Prerequisite:** ART 1101 with a grade of C or better, or equivalent or consent of instructor.

ART 2242  
**Ceramics II**  
3 Credit Hours  
Continued exploration of sculptural and functional ceramics as a fine art medium. Investigation of the entire process, from idea development through presentation of finished form, including clay forming, surface treatment, clay and glaze formulation, and kiln firing. (6 lab hours)  
**Prerequisite:** ART 2241 and ART 1101, both with a grade of C or better, or equivalent or consent of instructor.

ART 2244  
**Ceramics Wood, Raku, & Pit Firings**  
1 Credit Hour  
Theory and practical application of outdoor firings, including wood, raku, and pit. Exploration of functional and sculptural forms appropriate for alternative firings, utilizing pottery wheel and/or handbuilding processes. Includes clay bodies, surface treatment, special effects, and firing protocol. (2 lab hours)  
**Prerequisite:** ART 1140 with a grade of C or better, or equivalent or consent of instructor.

ART 2250  
**Independent Painting Studio and Painting Portfolio**  
3 Credit Hours  
Setting up, maintaining, and working in an independent painting studio. Emphasis will be on exploration of, and proficiency with materials, context, and concept. An evolving understanding of art history, the tradition of painting, and contemporary directions in painting will underscore the course. Digital documentation of work will be required. (6 lab hours)  
**Prerequisite:** ART 2221 with a grade of C or better or equivalent or consent of instructor.

ART 2251  
**Jewelry/Metalsmithing I**  
3 Credit Hours  
A studio introduction to basic jewelry and metalsmithing processes, materials, tools and equipment. Basic techniques such as sawing, soldering and cold connecting sheet metal (silver, copper, brass) are introduced. Craftsmanship, health work habits and studio safety are emphasized. Historical and contemporary aesthetics and concepts in art metals and jewelry design are examined. (6 lab hours)  
**Prerequisite:** ART 1101 or concurrent enrollment in ART 1101.

ART 2252  
**Jewelry/Metalsmithing II**  
3 Credit Hours  
Continued exploration of jewelry/metalsmithing processes, materials, tools, and equipment. Techniques introduced include stone setting, lost wax casting, enameling, and etching. Focus on proficiency in the selection, use, and manipulation of materials as well as a mastery of the processes involved. Contemporary trends in jewelry/metalsmithing are examined. Craftsmanship, healthy work habits, and studio safety will be emphasized. (6 lab hours)  
**Prerequisite:** ART 1101 and ART 2251.

ART 2266  
**Digital Art I**  
3 Credit Hours  
Introduction to the technology, language, and approaches to digital media. An exploration of digital imaging through skill-building exercises in two-dimensional software and hardware, conceptual development, and historical and contemporary research. Note: This is not a graphic design course. (6 lab hours)  
**Prerequisite:** ART 1101 with a grade of C or better or concurrent enrollment in ART 1101, or ART 1151 with a grade of C or better or concurrent enrollment in ART 1151.

ART 2267  
**Digital Art II**  
3 Credit Hours  
Exploration of the technology, language, and approaches to digital media through the introduction of three dimensional hardware and techniques such as 3D printing, CNC routing, laser engraving, vinyl cutting, responsive programming, installation, and sculptural art forms. (6 lab hours)  
**Prerequisite:** ART 1151 with a grade of C or better, or equivalent, or consent of instructor.
ART 2275
**Intaglio Printmaking**  
3 Credit Hours  
An introduction to the intaglio printmaking processes. Topics include etching, engraving, drypoint, aquatinting, and photo-etching in creating editions of fine art prints. Emphasis is placed upon mastery and the creative use of these printmaking techniques. (6 lab hours)
**Prerequisite:** ART 1101 with a grade of C or better, or equivalent.

ART 2276
**Lithography**  
3 Credit Hours  
An introduction to the lithographic printmaking process. Topics include the use of crayon, tusche, photocopy and drawing transfers, and multiple plate printing in creating editions of lithographic prints from both metal plate and stone. Emphasis is placed upon mastery and the creative use of these printmaking techniques. (6 lab hours)
**Prerequisite:** ART 1101 with a grade of C or better, or equivalent.

ART 2277
**Screen Printing**  
3 Credit Hours  
An introduction to screen printing processes. Topics include hand-cut, hand-drawn, and photographic stencils. Studio work in color registration for printing on paper and fabric to create editions of fine art prints. Emphasis is placed upon the creative use of these printmaking techniques. (6 lab hours)
**Prerequisite:** ART 1101 or ART 1199 with a grade of C or better, or consent of instructor.

ART 2278
**Time Based Media I**  
3 Credit Hours  
An introduction to the concepts and approaches to Time-Based (4D) Media. Students will develop a broader vocabulary in this area through creation of work in experimental sound editing, video, projection, performance, and installation. Emphasis will be placed on individual conceptual development and art as response to the world around us through interdisciplinary explorations of contemporary issues. (6 lab hours)
**Prerequisite:** ART 1151 with a grade of C or better, or equivalent, or concurrent enrollment in ART 1151, or PHOTO 1101 with a grade of C or better, or equivalent, or concurrent enrollment in PHOTO 1101, or consent of instructor.

ART 2279
**Time Based Media II**  
3 Credit Hours  
An intermediate expansion of the concepts and approaches to time-based media in a collaborative environment. Creation of time-based work may include web-based and social media platforms, collaborative installation work, public work and interventions, interdisciplinary partnerships, and long-term social practice projects. (6 lab hours)
**Prerequisite:** ART 2281 with a grade of C or better, or equivalent, or PHOTO 2281 with a grade of C or better, or equivalent, or consent of instructor.

ART 2800
**Special Project**  
1-4 Credit Hours  
Special project courses cover topics not otherwise covered by general education courses and other courses in the catalog for the discipline. These courses require direct experience and focused reflection in an in-depth study of a specific discipline topic and/or the critical analysis of contemporary issues in the discipline. They are targeted to self-selected students with an interest in the subject matter and involve active participation. The course delivery incorporates an experiential component of no less than 30% but not to exceed 70%. This experiential component may include field studies, interdisciplinary learning, and/or the practical application of discipline-related concepts, theories, principles, and methods with a specific focus. All courses require an orientation session to deliver academic and experiential information (syllabus, academic requirements, field preparation, logistics, etc.). (2 to 8 lab hours)
**Prerequisite:** At least one course in the discipline or consent of the instructor.

ART 2820
**Advanced Selected Topics I**  
1-3 Credit Hours  
Advanced exploration and analysis of selected topics with a specific theme indicated by course title listed in college class schedule. This course may be taken four times for credit as long as different topics are selected. (1 to 3 lecture hours)
**Prerequisite:** At least one course in the discipline or consent of instructor.

ART 2860
**Internship (Career & Technical Ed)**  
1-4 Credit Hours  
Course requires participation in Career and Technical Education work experience with onsite supervision. Internship learning objectives are developed by student and faculty member, with approval of employer, to provide appropriate work-based learning experiences. Credit is earned by working a minimum of 75 clock hours per semester credit hour, up to a maximum of four credits. (5 to 20 lab hours)
**Prerequisite:** Consent of instructor and 2.0 cumulative grade point average, 12 semester credits earned in a related field of study, students work with Career Services staff to obtain approval of the internship by the Dean from the academic discipline where the student is planning to earn credit.

ART 2865
**Internship Advanced (Career & Tech Ed)**  
1-4 Credit Hours  
Continuation of Internship (Career and Technical Education). Course requires participation in Career and Technical Education work experience with onsite supervision. Internship learning objectives are developed by student and faculty member, with approval of employer, to provide appropriate work-based learning experiences. Credit is earned by working a minimum of 75 clock hours per semester credit hour, up to a maximum of four credits. (5 to 20 lab hours)
**Prerequisite:** Consent of instructor and 2.0 cumulative grade point average, 12 semester credits earned in a related field of study, students work with Career Services staff to obtain approval of the internship by the Dean from the academic discipline where the student is planning to earn credit.
ART 2870
*Internship (Transfer)*
1-4 Credit Hours
Course requires participation in work experience with onsite supervision. Internship learning objectives are developed by student and faculty member, with approval of employer, to provide appropriate work-based learning experiences. Credit is earned by working a minimum of 75 clock hours per semester credit hour, up to a maximum of four credits. (5 to 20 lab hours)

**Prerequisite:** Consent of instructor and 2.0 cumulative grade point average, 12 semester credits earned in a related field of study, students work with Career Services staff to obtain approval of the internship by the Dean from the academic discipline where the student is planning to earn credit.

ART 2900
*Portfolio Development and Professional Practices for Artists*
3 Credit Hours
Exploration of the skills and practices necessary to build and sustain a professional art career. Utilizing an individual artist plan as a guiding framework, the course combines writing and portfolio development with critical exploration around creative practice and community building. Designed for advanced art students pursuing an AFA degree or transferring to a BFA program. May include field trips to galleries and professional art studios. (3 lecture hours)

**Prerequisite:** ART 1101, ART 1151, and ART 1152, all with a grade of C or better, or consent of instructor.